

Adobe Premiere Tools Panel (Toolbox)

The *toolbox* contains common tools used for editing clips in the [timeline](#). Click on any of the buttons (or use the keyboard shortcuts) to select each tool. The default tool is the selection tool.

When you select a tool the mouse pointer will usually change to a new icon to represent the tool when held over the timeline panel. In some cases you can change the behaviour of a tool by holding down a modifier key such as the **Shift** key.

The tools are described below with links to more information.



Button	Keyboard Shortcut	Description
	V	Selection tool The default tool, used to select clips in the timeline.
	M	Track Select tool Select all clips on a track from a given point, or select multiple tracks.
	B	Ripple Edit tool Adjust an edit point and move other clips in the timeline to compensate.
	N	Rolling Edit tool Adjust an edit point between two clips without affecting the rest of the timeline.
	X	Rate Stretch tool Change the duration of a clip while simultaneously changing the speed to compensate.
	C	Razor tool Cut a clip (or multiple clips) into two clips.
	Y	Slip tool Move a clip's in and out points by the same amount simultaneously, so the rest of the timeline is not affected.
	U	Slide tool Move a clip back and forth in the timeline, while simultaneously adjusting adjacent clips to compensate.
	P	Pen tool Create control (anchor) points.
	H	Hand tool Drag the timeline view left and right.
	Z	Zoom tool Click in the timeline to magnify the view, or drag and select a rectangular area to zoom into.

Note: If you ever wonder why your mouse clicks are resulting in unusual behaviour, check the tools panel to see which tool is selected. Sometimes you can accidentally select the wrong tool, especially by inadvertently using a keyboard shortcut.



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